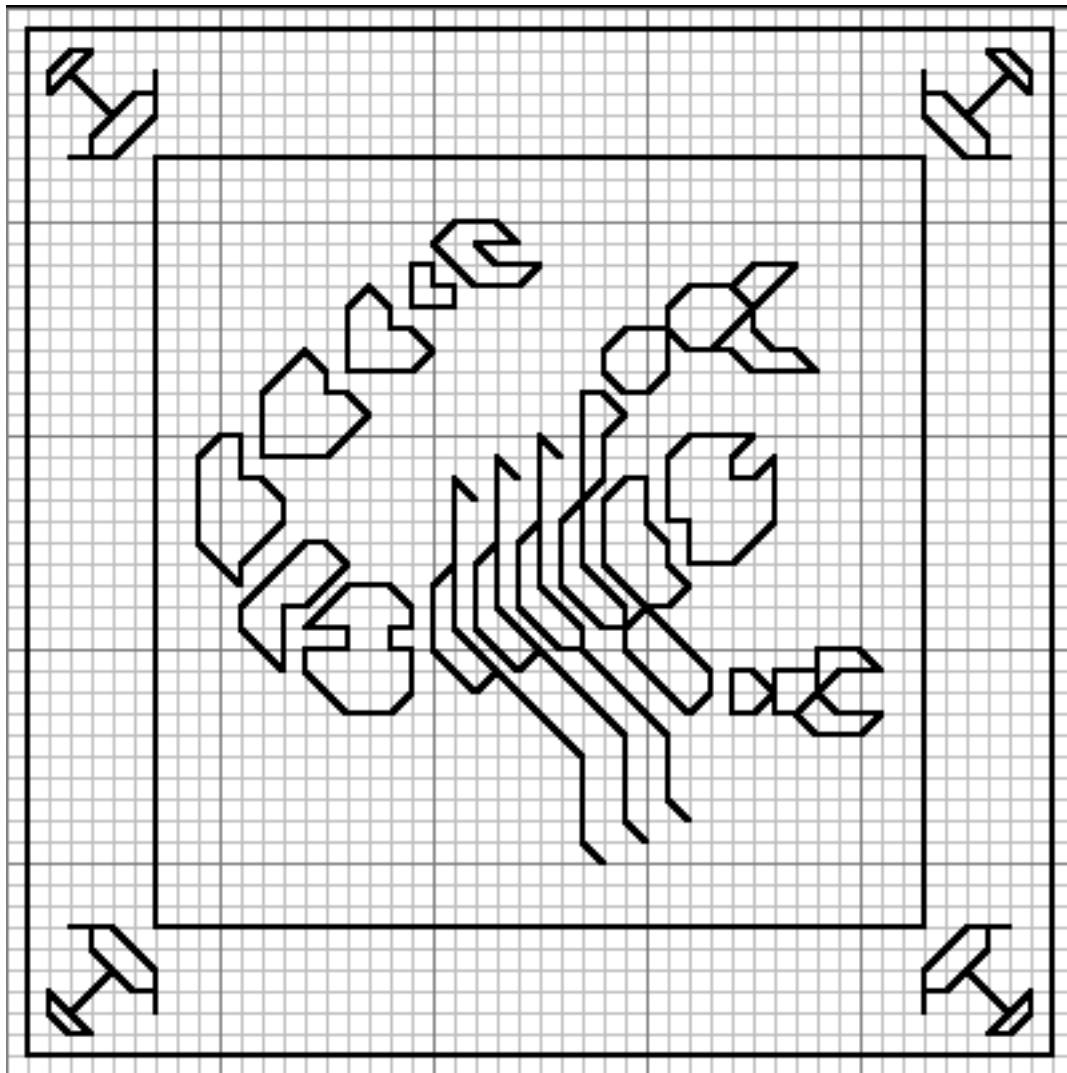


*Richard's Scorpion – Use two strands of thread for outline*



*Richard's Scorpion – Use 1 thread for fill*

